

ARLING

Otters

100 Slitherlink puzzles

Every puzzle has exactly one solution, and every one of them was checked by program before it was printed.

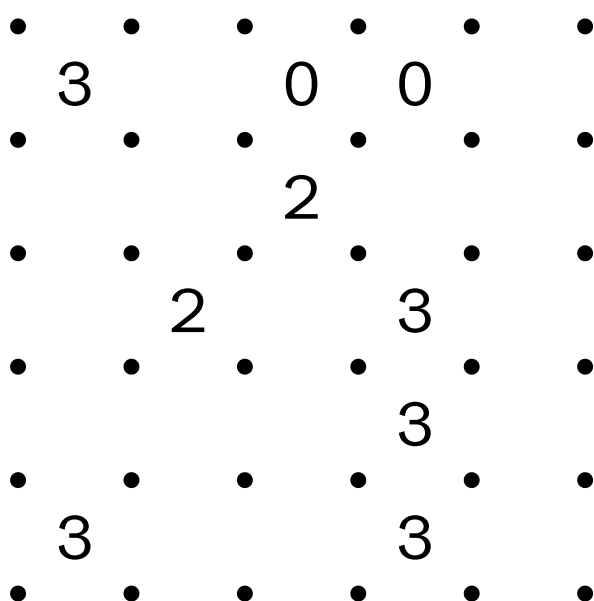
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How to play Otters

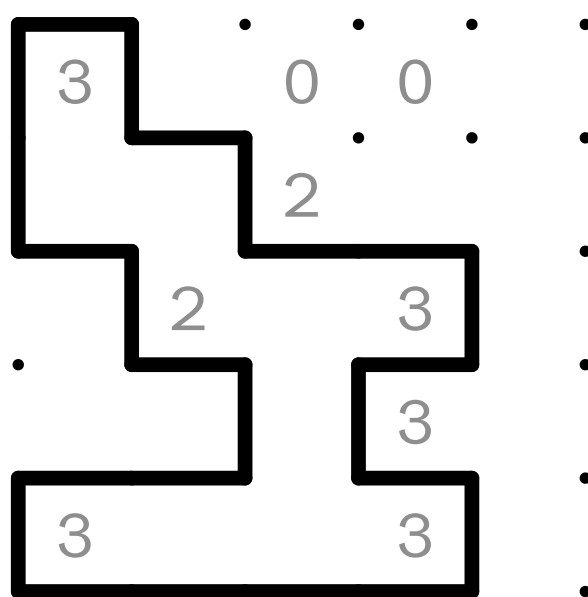
SLITHERLINK

- 1 Draw one closed loop along the grid lines. The otters need a single river: no branches, no crossings, no second loop.
- 2 A number in a patch counts its sides. It says how many of that patch's four sides the river runs along, from 0 to 3. A patch with no number says nothing at all.
- 3 Exactly one loop fits every number. A cross on a side is your own note that the side stays dry.

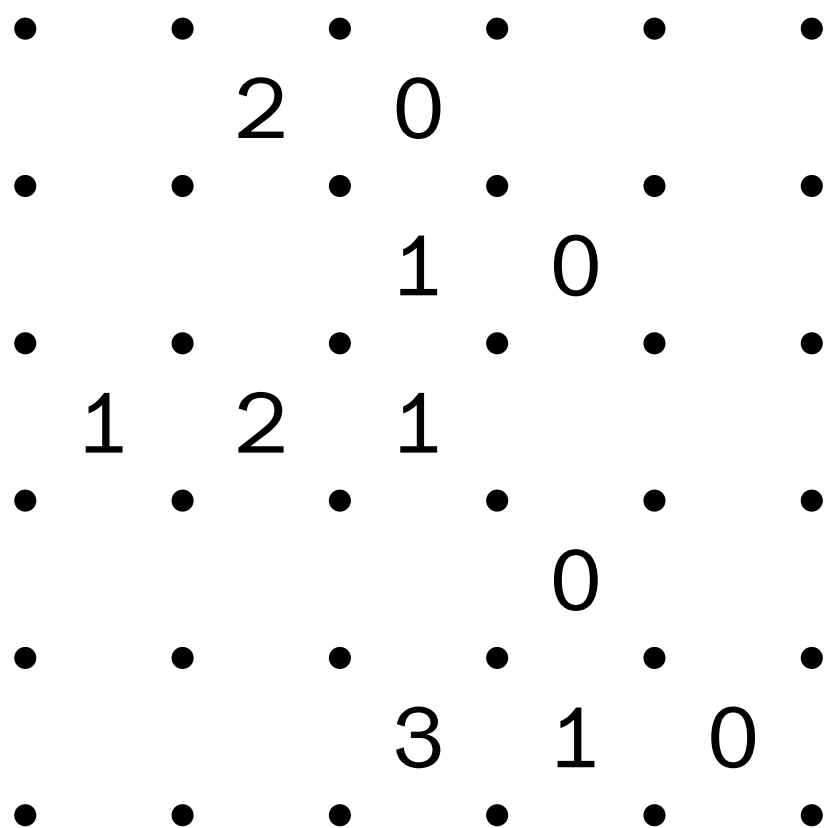
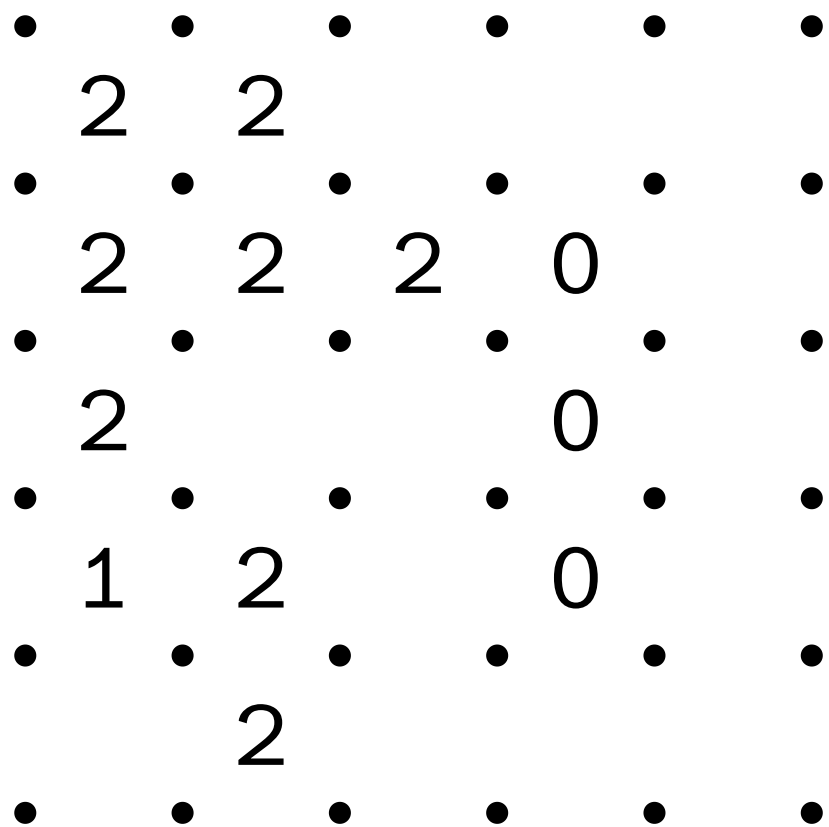
ONE WORKED EXAMPLE

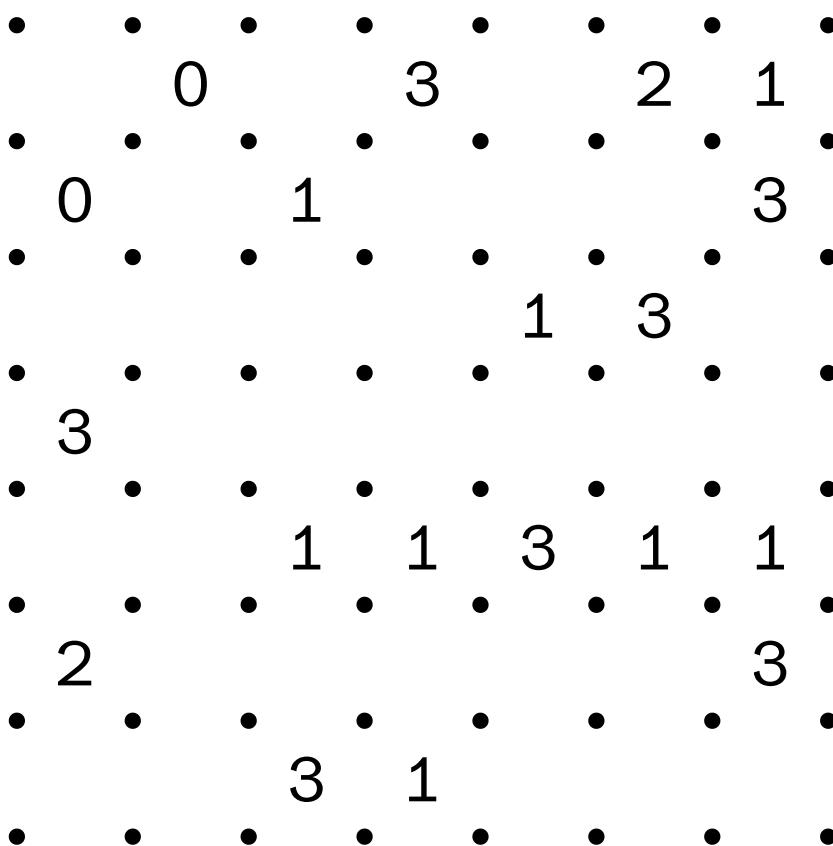
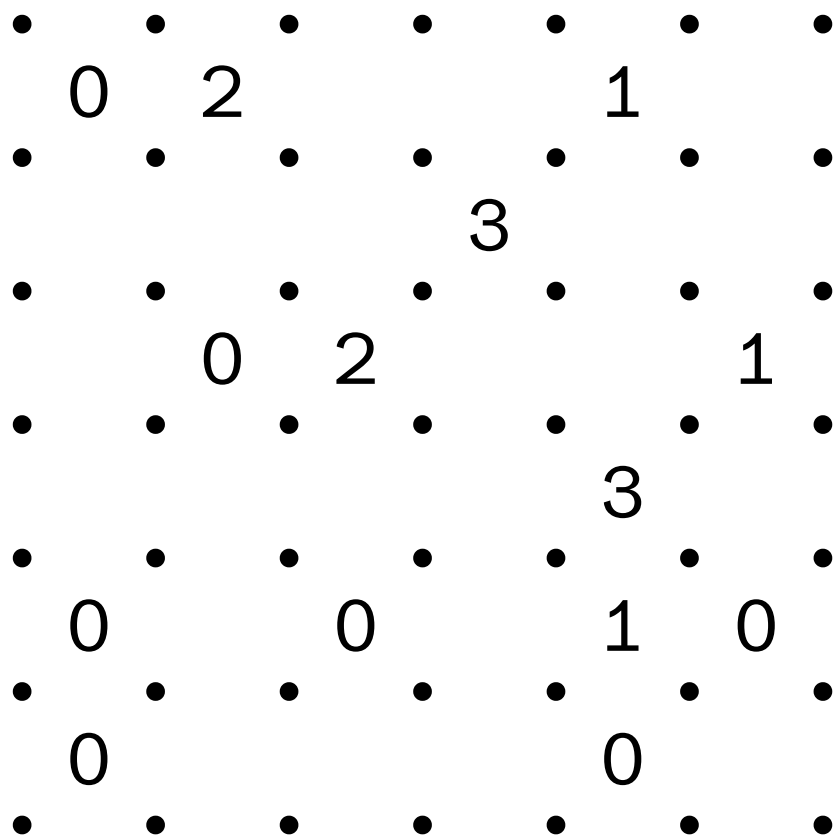


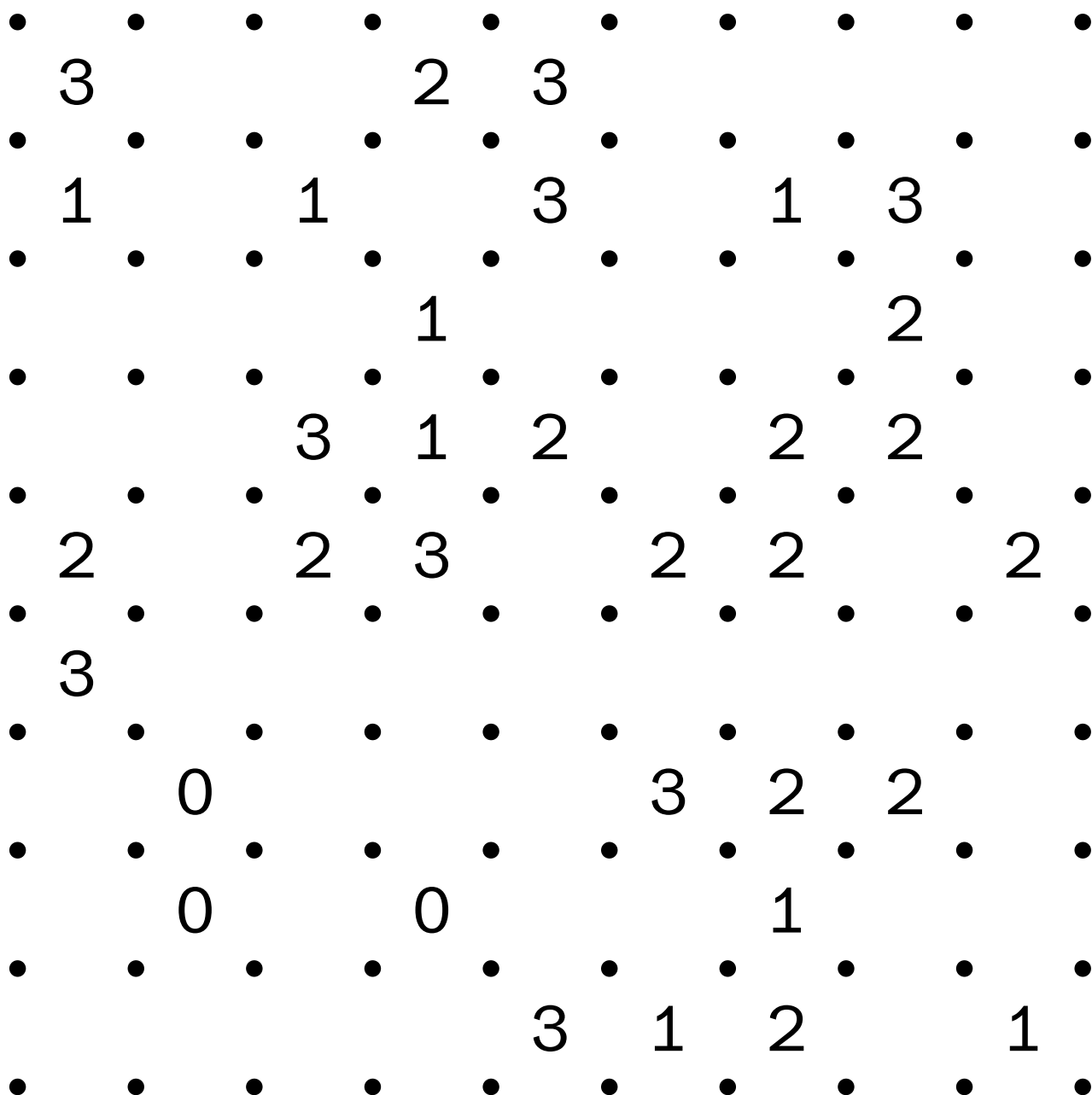
ITS ONLY SOLUTION



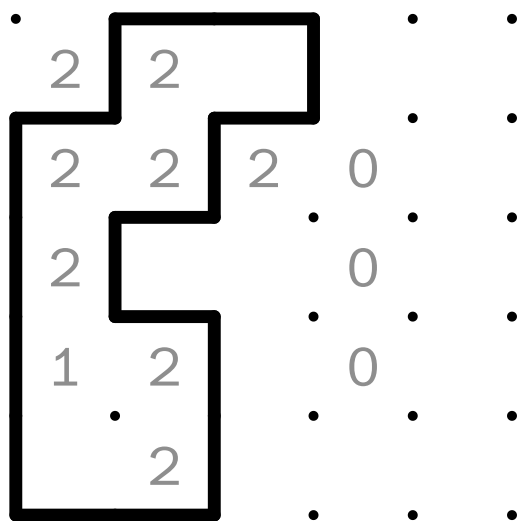
The puzzles run from easy to challenge in one line: 1 to 25 easy, 26 to 55 medium, 56 to 85 hard, 86 to 100 challenge. Solutions start on the page marked Solutions at the back.



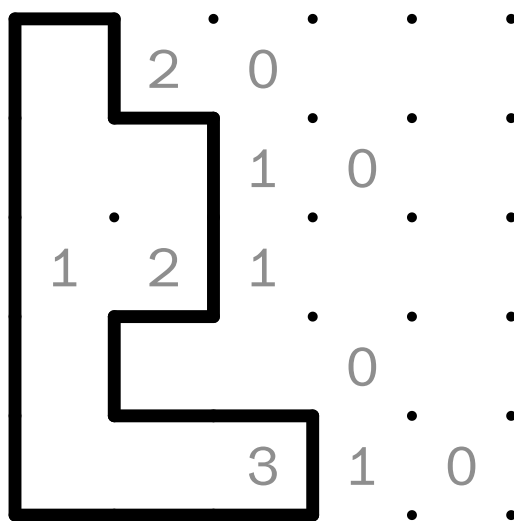




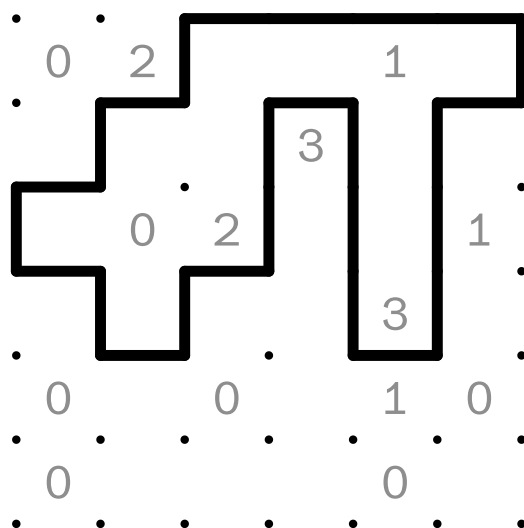
1 • EASY



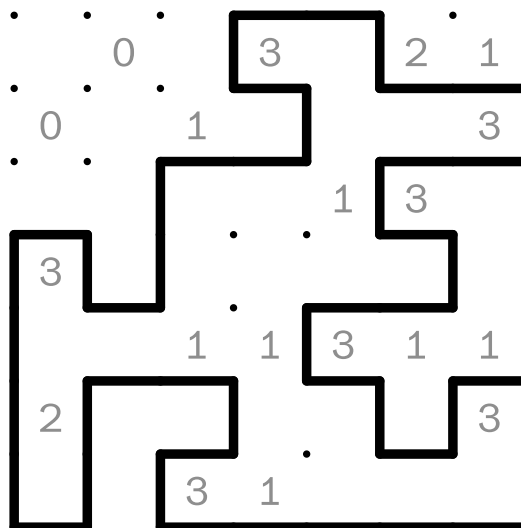
13 • EASY



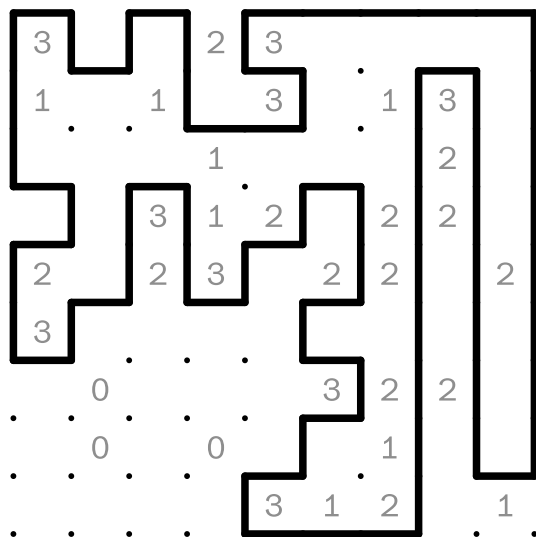
26 • MEDIUM



56 • HARD



86 • CHALLENGE



ARLING

Otters

The other 95 puzzles

This is a free sample of five puzzles. The full book has 100, from easy to challenge, with every solution at the back. PDF for A4 and US Letter at arling.sk/puzzle-books/