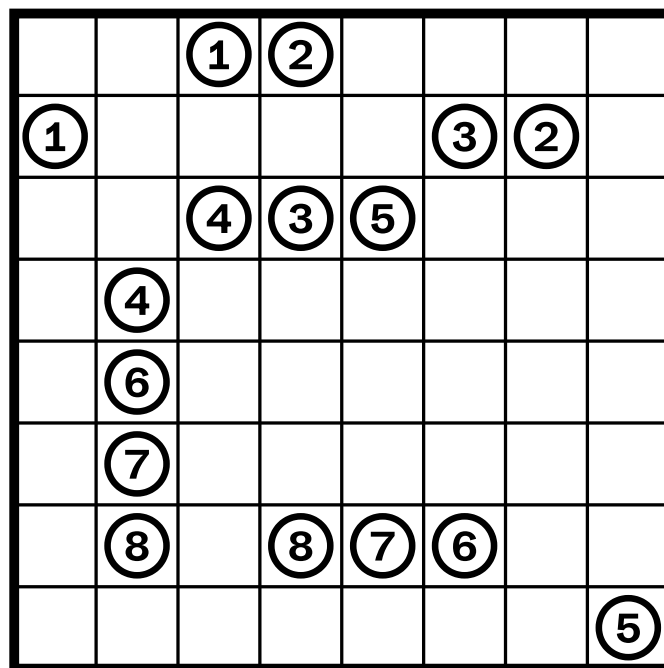


ARLING

Hérons

100 Numberlink puzzles

Every puzzle has exactly one solution, and every one of them was checked by program before it was printed.

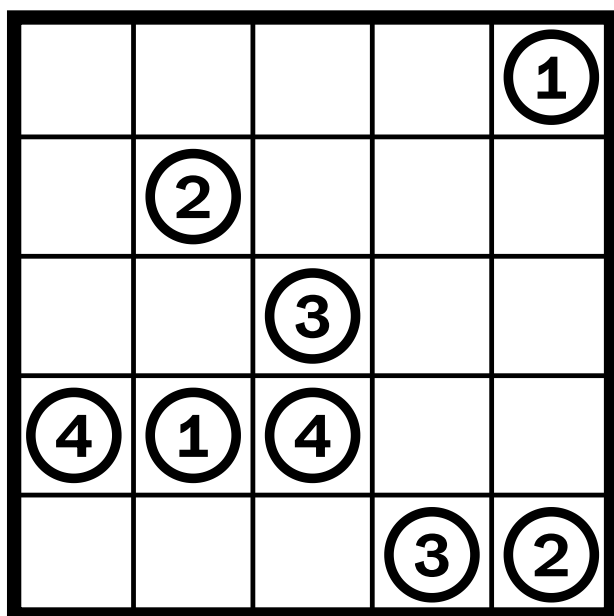


How to play Herons

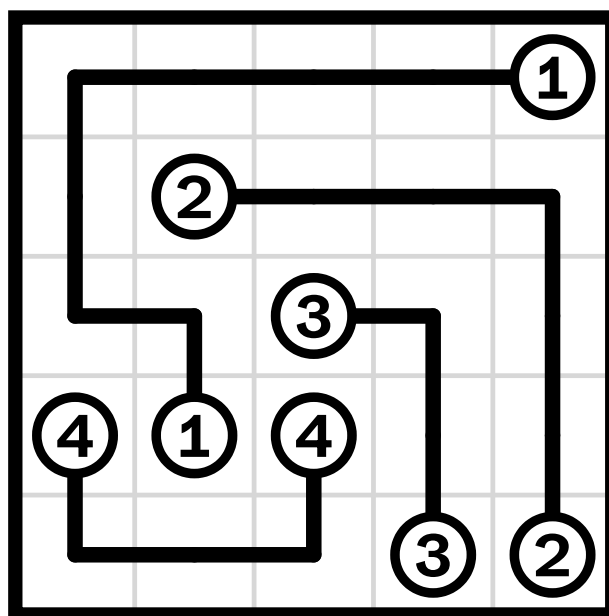
NUMBERLINK

- 1 Every pair of nests belongs to one pair of herons. Draw a flight path between the two nests of every pair. A path steps from one cell to the next, up and down or left and right, never diagonally, and it never runs beside itself.
- 2 Paths never cross. Once a cell belongs to one path it is closed to every other.
- 3 Every cell of the marsh is used: no cell is left over when the marsh is finished.

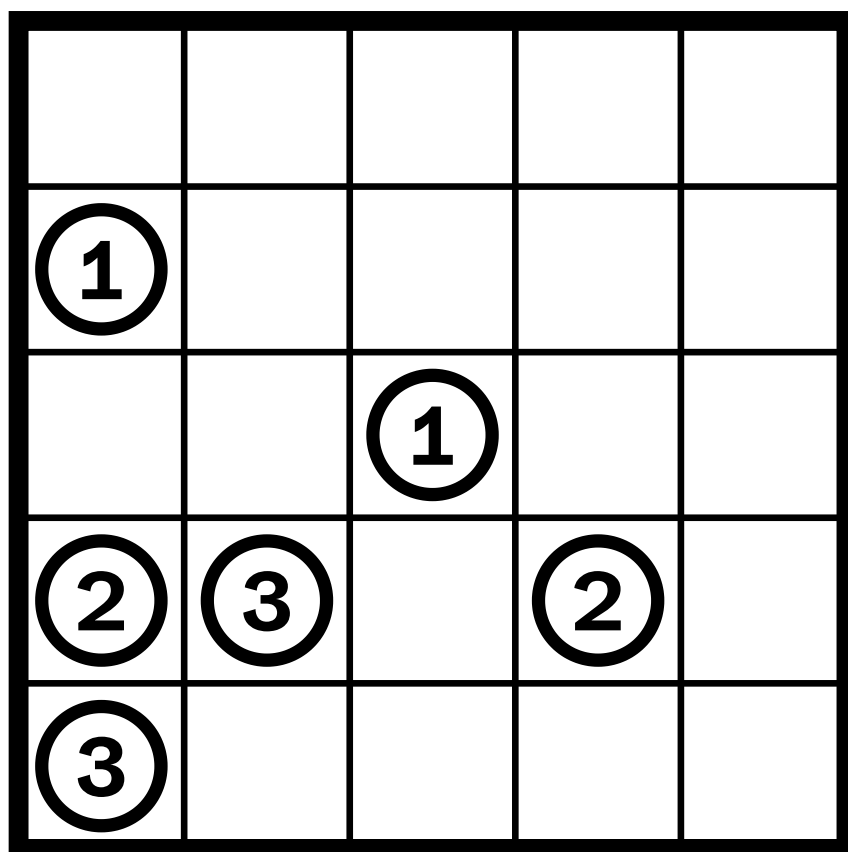
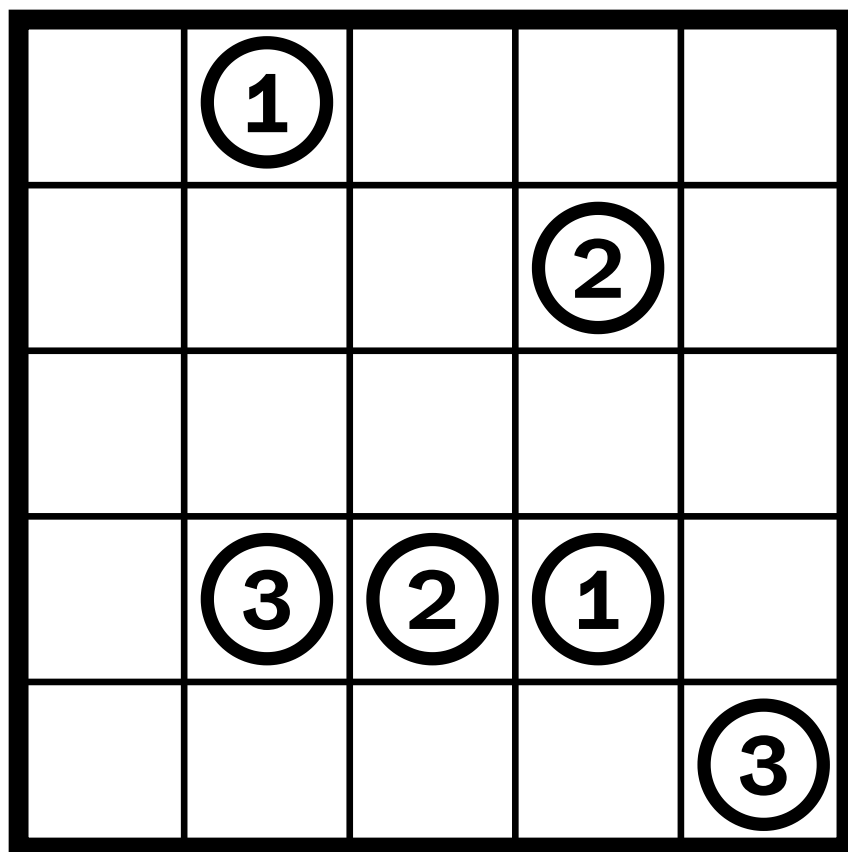
ONE WORKED EXAMPLE

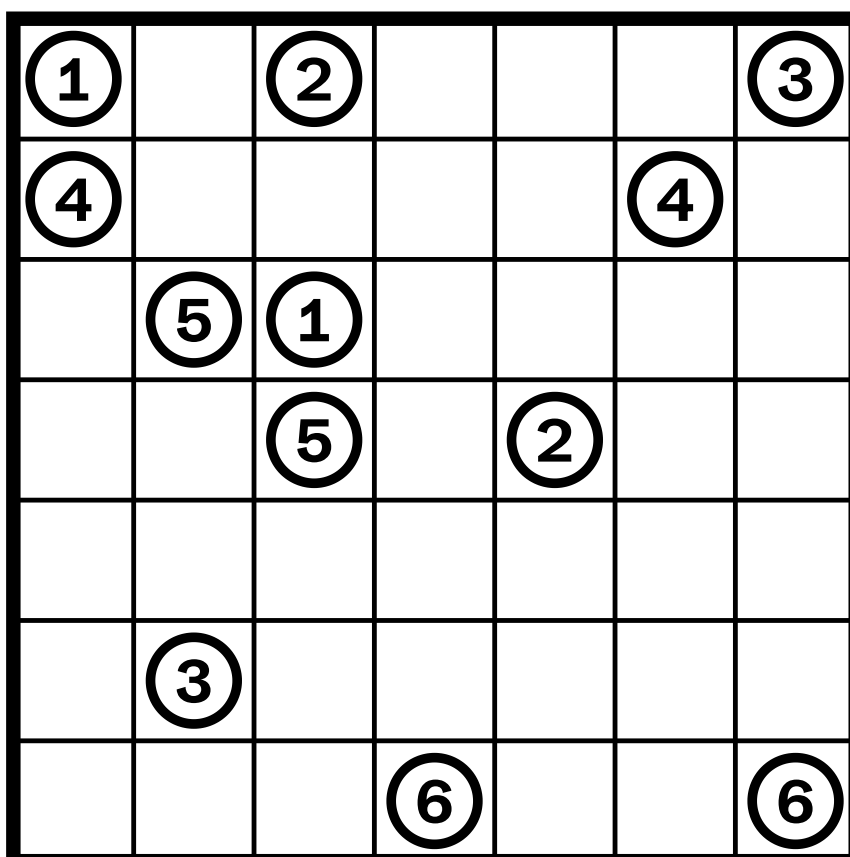
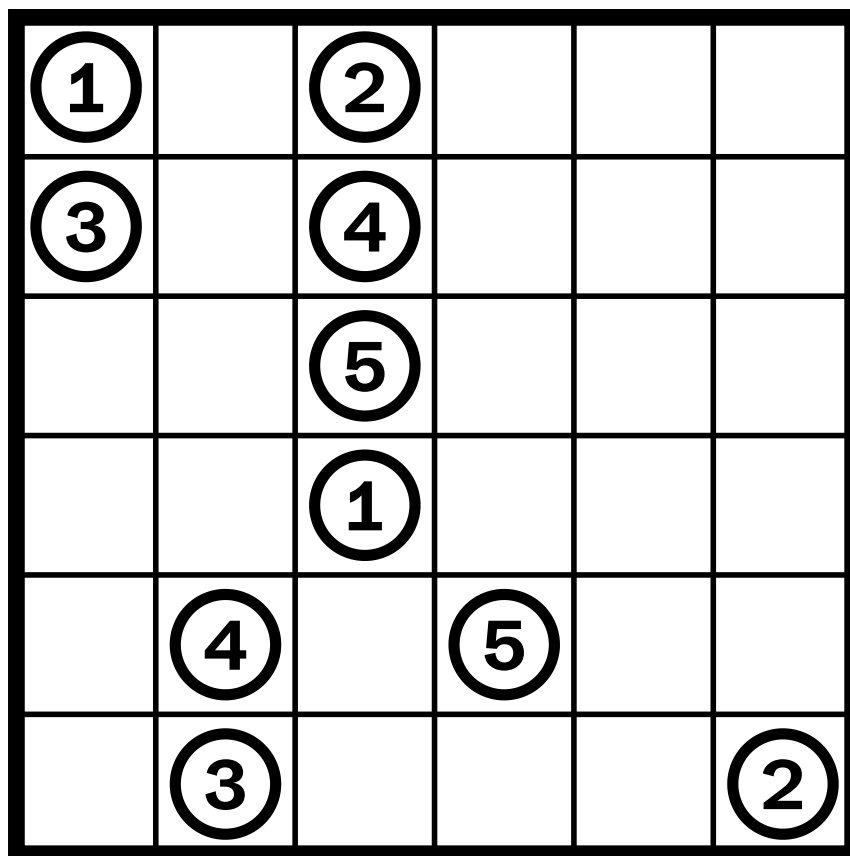


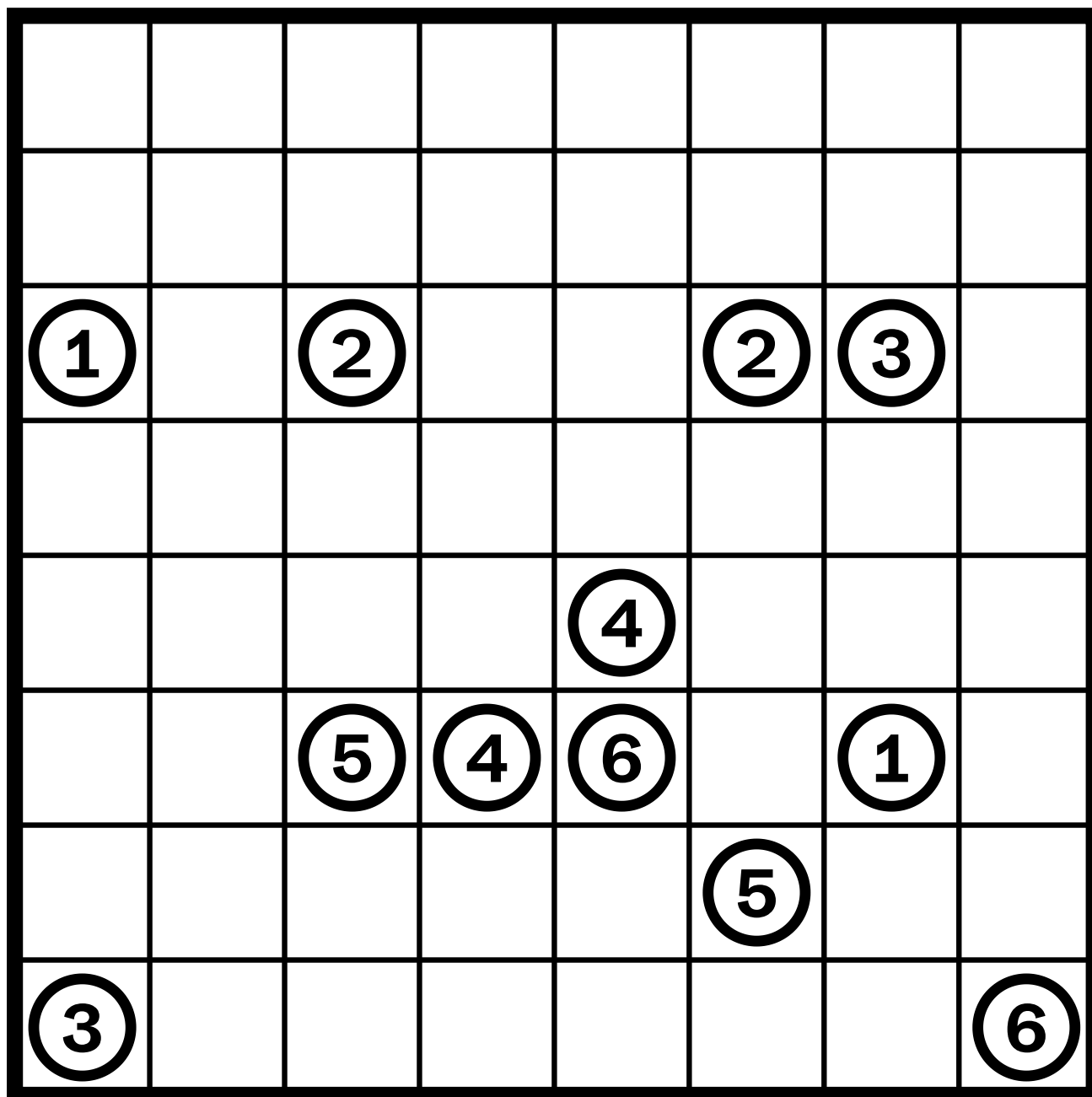
ITS ONLY SOLUTION



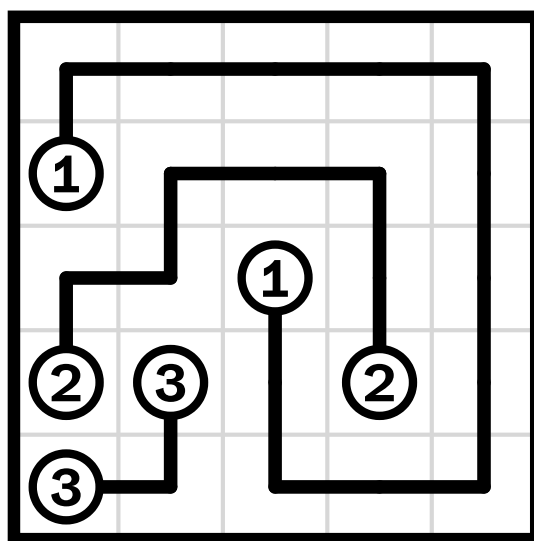
The puzzles run from easy to challenge in one line: 1 to 25 easy, 26 to 55 medium, 56 to 85 hard, 86 to 100 challenge. Solutions start on the page marked Solutions at the back.



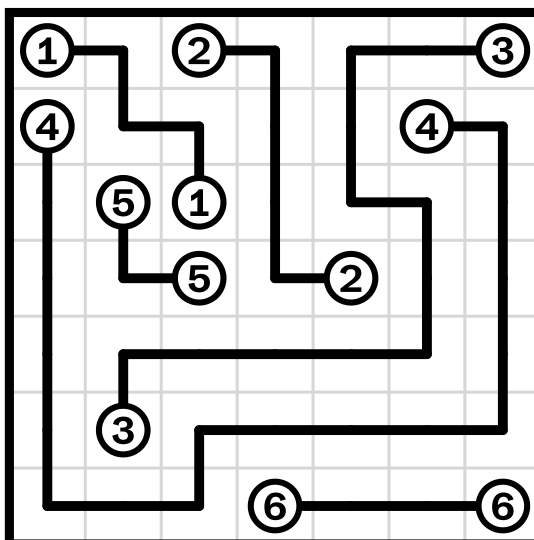




13 • EASY



56 • HARD

[illegible]

ARLING

Hérons

The other 95 puzzles

This is a free sample of five puzzles. The full book has 100, from easy to challenge, with every solution at the back. PDF for A4 and US Letter at arling.sk/puzzle-books/